



# 4-H Clothing Construction

## STEAM Unit 3 Judging Sheet

Member Name: \_\_\_\_\_

County: \_\_\_\_\_

Int. \_\_\_\_\_ Sr. \_\_\_\_\_ Yrs. in Project \_\_\_\_\_

**Exhibit:** Completed e-Record presented in a sturdy binder/notebook. A garment or outfit of fabric containing a majority of 50-100 percent cotton, synthetic, wool or wool-blend, silk or silk-like fibers. Specialty fabrics are fabrics using sequins, beads, fleece, leather, linen, etc. Judges may use the back of the form for more comments.

**Judging Element 1:** 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

American System Placing: (Check One)  
 Champion \_\_\_\_\_  
 Reserve Champion \_\_\_\_\_  
 Placing 3-10 \_\_\_\_\_  
 Grand Champion \_\_\_\_\_  
 Reserve Grand Champion \_\_\_\_\_

Danish System Award: (Check One)  
 (For County Use Only)  
 Blue \_\_\_\_\_  
 Red \_\_\_\_\_  
 White \_\_\_\_\_

Project Level: (Check One)  
 Cotton \_\_\_\_\_ Synthetics \_\_\_\_\_  
 Wool \_\_\_\_\_ Silk \_\_\_\_\_  
 Specialty Fabrics \_\_\_\_\_

Criteria	Complete	Not Complete	Comments
<b>E-Record</b>			
Record Cover			
Project Goals			
What 4-H projects are you taking this year?			
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service			
Demonstrations/Presentations/Speeches			
Project Expense/Return on Investment			
Goal Evaluation			
Project Photos			
Story			
<b>Clothing Construction Information</b>			
Garments made with fiber content for each			
Care of exhibited garment			
Pattern included (if one was used): Yes          No			
Textile experiments (using fashion fabric with samples): Yes          No			

Criteria	E	G	F	N/I	Comments
<b>Judging Element 2: 4-H Clothing Construction STEAM Unit 3</b>					<b>N/I = Needs Improvement - must have comments</b>
General appearance – pressed and clean					
Selection of pattern and fabric – includes grainline					
Seam finishes					
Thread stitching and markings					
Darts, pleats, tucks, gathers					
Facings and interfacings					
Collars					
Cuffs					
Sleeves					
Waistline and treatments					
Closures and fasteners					
Linings and Interlinings					
Pockets					
Trims and decorations					
Hems					