

4-H Clothing Construction

STEAM Unit 2

Judging Sheet

American System Placing: (Check One)
 Champion _____
 Reserve Champion _____
 Placing 3-10 _____
 Grand Champion _____
 Reserve Grand Champion _____

Danish System Award: (Check One)
 (For County Use Only)
 Blue _____
 Red _____
 White _____

Member Name: _____

County: _____

Jr. _____ Int. _____ Sr. _____ Yrs. in Project _____

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Article or garment illustrating the skills learned in STEAM Clothing Unit 2. Exhibits must use any woven or knit fabric appropriate to the garment's design and should demonstrate sewing skills beyond STEAM Clothing Unit 1. The exhibit **MUST INCLUDE** one or more of the following techniques: set-in sleeves, zippers, collars, cuffs, and buttonholes. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

| Criteria | Complete | Not Complete | Comments |
|---|----------|--------------|----------|
| E-Record | | | |
| Record Cover | | | |
| Project Goals | | | |
| What 4-H projects are you taking this year? | | | |
| What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.) | | | |
| What leadership development experiences did you participate in? | | | |
| Citizenship/Community Service | | | |
| Demonstrations/Presentations/Speeches | | | |
| Project Expense/Return on Investment | | | |
| Project Photos | | | |
| Story | | | |

| Clothing Construction Information | | | | |
|---|--|--|--|--|
| Articles or garments made | | | | |
| Fiber content of each garment or article made | | | | |
| Care of exhibit garment or article made | | | | |

| Criteria | E | G | F | N/I | Comments |
|--|---|---|---|-----|---|
| Judging Element 2: 4-H Clothing Construction STEAM Unit 2 | | | | | N/I = Needs Improvement - must have comments |
| General appearance—pressed and clean, appropriate grainline, attention to detail | | | | | |
| Selection of pattern and fabric | | | | | |
| Design choice | | | | | |
| Seam finishes (Note: Any selvage finish is acceptable) | | | | | |
| Seam Stitching: straight, even, stitch length, tension | | | | | |
| Topstitching | | | | | |
| Evidence of pressing as you go | | | | | |
| Bias | | | | | |
| Darts, pleats, tucks, gathers | | | | | |
| Collar | | | | | |
| Facing and interfacings | | | | | |
| Sleeves | | | | | |
| Zipper | | | | | |
| Waistline and treatments | | | | | |
| Fasteners and buttons | | | | | |
| Pockets | | | | | |
| Hems | | | | | |