



OBEDIENCE TRIAL SCORE BREAKDOWN

NAME: _____

DOG # _____

DATE: _____

BREED: _____

JUDGE: _____

Graduate Open
A B (Circle One)

HEIGHT AT WITHERS: _____

| EXERCISE | SERIOUS FAULT | QUALIFYING | MAX POINTS | POINTS LOST | NET SCORE |
|---|--|---|-----------------------------------|-------------|-----------|
| SIGNAL EXERCISES | Failure on first signal to: Stand..... <input type="checkbox"/> Stay..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Handler adapting self to dog's pace..... <input type="checkbox"/> Unmanageable..... <input type="checkbox"/> Unqualified heeling..... <input type="checkbox"/> | Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> No change of pace..... <input type="checkbox"/> Fast..... <input type="checkbox"/> Slow..... <input type="checkbox"/> Heeling wide – on turns – abouts..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> Holding signals..... <input type="checkbox"/> Slow response to signal to: Stand-Down-Sit-Come-Touch handler..... <input type="checkbox"/> Walk forward..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> No sit front-finish.... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> | 40 | | |
| SCENT DISCRIM. | Anticipated..... <input type="checkbox"/> Extra command..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Does not retrieve..... <input type="checkbox"/> Wrong article..... <input type="checkbox"/> | Not going directly to articles..... <input type="checkbox"/> Slow going and returning..... <input type="checkbox"/> Doesn't work continuously..... <input type="checkbox"/> Dropping article on return..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit in front <input type="checkbox"/> Handler error..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> | 40 | | |
| MOVING STAND AND EXAM | Sat out of reach..... <input type="checkbox"/> Displays fear or resentment..... <input type="checkbox"/> Sitting..... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated whining or barking..... <input type="checkbox"/> Failure to: Heel..... <input type="checkbox"/> Stand and stay..... <input type="checkbox"/> Accept examination..... <input type="checkbox"/> Return to handler..... <input type="checkbox"/> | Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Heeling wide..... <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> Fails to return briskly..... <input type="checkbox"/> Sits in front..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> | 40 | | |
| GO OUT | Does not leave on order..... <input type="checkbox"/> Does not stop on command..... <input type="checkbox"/> Does not go at least 10' beyond jumps..... <input type="checkbox"/> Second command to sit..... <input type="checkbox"/> | Slightly off direction..... <input type="checkbox"/> Anticipated: Turn..... <input type="checkbox"/> Stop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Not back far enough..... <input type="checkbox"/> Does not sit on command..... <input type="checkbox"/> | 40 | | |
| DIRECTED JUMPING | Did not come on first command or signal..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Moved from position..... <input type="checkbox"/> Fails to jump..... <input type="checkbox"/> Climbing jump..... <input type="checkbox"/> Knocking bar off..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> | Holding signals..... <input type="checkbox"/> Slow response to direction..... <input type="checkbox"/> Hesitation or reluctance to jump..... <input type="checkbox"/> No sit in front <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finishes..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> | 40 | | |
| MAXIMUM POINTS | | | 200 | | |
| LESS PENALTY FOR UNUSUAL BEHAVIOR: Strong Correcting/Disciplining..... <input type="checkbox"/> Fouling Ring..... <input type="checkbox"/> Barking..... <input type="checkbox"/> Leaving Ring.... <input type="checkbox"/> Rules Violation..... <input type="checkbox"/> Shows Fear..... <input type="checkbox"/> | | | 10 Points for each penalty | | |
| MISCELLANEOUS PENALTY | | | | | |
| TOTAL NET SCORE | | | | | |