

4-H Leathercraft

Units 5-9 Judging Sheet

Mem	ber Nam	ne:		
Coun	ity:			
Jr.	Int.	Sr.	Years in Project	

Exhibit: Completed Leathercraft e-Record and completed article or articles that meet unit requirements. Note: Any dyeing, color shading, antique/stain, and finishing techniques may be used in units 5-9. All pictures meant to be hung need to be complete with hardware to hang for display, whether framed or not. Any lacing, hand sewing and/or machine sewing may be used in units 5-9.

Unit 5-Advanced Stamping: One completed article, matching set, or picture/wall hanging using an advanced stamping design. Minimal carving is allowed for effect (i.e., use swivel knife to carve border, letters, brands, etc.).

Unit 6-Sewing Leather: One completed article, matching set or garment made primarily by sewing leather. The focus of this unit is developing sewing construction skills. Judging will be based more on construction and sewing than on tooling.

Unit 7-Braiding/Untooled Leather: One completed article, matching set or picture/wall hanging constructed with un-tooled leather using one or more of these leather art techniques: Lacing, braiding, expanding, sculpting, constructing or molding leather. (Minimal tooling allowed for effect.)

Unit 8—Master Leathercraft: One completed article, matching set or picture/wall hanging using multiple leather working techniques.

Unit 9—Saddles: One completed saddle (new build or rebuild of existing saddle). The leather may be either tooled or un-tooled and finished in any suitable fashion. Judges may use the back of the form for more comments.

Judging Element 1: 4-He-Record: Complete means everything has been filled out. Not complete means there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the guality of information completed in e-record (25 %) and guality of exhibit (75 %).

Criteria	Com			omplete	Comments
E-Record					
Record Cover					
What 4-H projects are you taking this year?					
What activities helped you learn the skills for					
the project? (workshops, project meetings,					
classes, contests, etc.) What leadership development experiences			-		
did you participate in?					
Citizenship/Community Service in 4-H					
Demonstrations/Presentations/Speeches					
Project Expense and Return on Investment					
Goal Evaluation – How Did You Do?					
Project Photos					
Story					
Criteria	Yes		No		
Judging Element 2: 4-H Leathercraft Page					
Kit or Self-Cut					
New Leathercraft techniques learned					
Criteria	E	G	F	N/I	Comments
Judging Element 3: 4-H Leathercraft Units	5-9			N/I	= Needs Improvement-must have comment
Use of leathercraft tools					
New skills used on article					
Design appropriate for article					
Shows good quality workmanship					
Completeness of article					
completeness of artifile					

E = Excellent G = Good F = Fair N/I = Needs Improvement

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American System Placing: (Check One) Champion Reserve Champion Placing 3-10 Grand Champion Reserve Grand Champion							
Danish System Award: (Check One) (For County Use Only) Blue Red White							
Project Level: (C Unit 5 Unit 6 Unit 7	heck One) Unit 8 Unit 9						