



COLORADO STATE UNIVERSITY
EXTENSION

4-H Leathercraft

Unit 2 Judging Sheet

American System Placing: (Check One)
Champion _____
Reserve Champion _____
Placing 3-10 _____
Grand Champion _____
Reserve Grand Champion _____

Member Name: _____

County: _____

Jr. _____ Int. _____ Sr. _____ Years in Project _____

Danish System Award: (Check One)
 (For County Use Only)
Blue _____
Red _____
White _____

Exhibit: Completed Leathercraft e-Record, 3 samples and one completed leather article using tools learned in Unit 2.

Unit 2—Beginning Leather Carving: Exhibit items are on a board 12" x 18" x 1/8" or 1/4" (preferably pegboard) to which items are attached by lacing or thread.

- Exhibit three samples and one article.** Any floral pattern can be used as long as it uses all the required tools within the design.

Sample 1: Use of swivel knife and camouflage tool.

Sample 2: Use of swivel knife, camouflage tool, pear shader, beveler and veiner.

Sample 3: Use of swivel knife, camouflage tool, pear shader, beveler and veiner, seeder, backgrounder, and decorative cuts.

Note: The labels should reflect the tools used for each sample.

- One completed article** using tools and skills studied in Unit 2 **with double loop lacing**. Only a **clear** leather finish can be used to complete the article and sample 3 (a clear finish is optional for samples 1 and 2, so one could complete samples being exhibited later and then apply a finish).

Not Permitted: Pictorial carving or figure carving (realistic animal and human figures), color shading or dyeing, or machine stitching.

Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means everything has been filled out. Not complete means there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 %) and quality of exhibit (75 %).

Criteria	Complete	Not Complete	Comments
E-Record			
Record Cover			
Project Goals			
What 4-H projects are you taking this year?			
What activities helped you learn the skills for the project? (workshops, project meetings, classes, contests, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service in 4-H			
Demonstrations/Presentations/Speeches			
Project Expense and Return on Investment			
Goal Evaluation – How Did You Do?			
Project Photos			
Story			

Criteria	Yes	No	Comments
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Judging Element 2: 4-H Leathercraft Page			
Kit or Self-Cut			
New Leathercraft techniques learned			

Criteria	E	G	F	N/I	Comments
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Judging Element 3: 4-H Leathercraft Unit 2 N/I = Needs Improvement-must have comments

Use of leather tools <u>Sample 1</u> —Swivel Knife, Camouflage tool <u>Sample 2</u> —Swivel Knife, camouflage tool, pear shader, beveler, veiner. <u>Sample 3</u> —Use all above tools plus backgrounder, seeder & decorative cuts					
Design appropriate for article					
Shows good quality workmanship					
Completeness of article					
Neatness					
Lacing or sewing construction					
Double Loop Lace required					
Clear finish applied to article					

E = Excellent G = Good F = Fair N/I = Needs Improvement

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